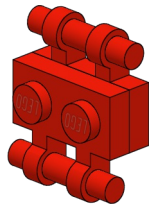
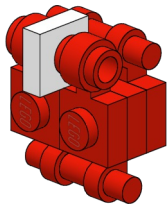


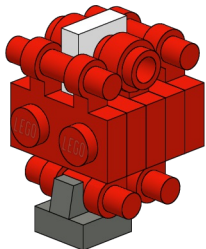
- 1
2x



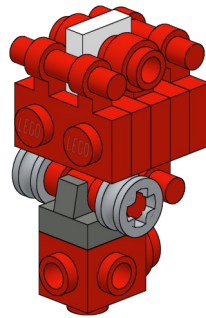
- 2
1x
2x



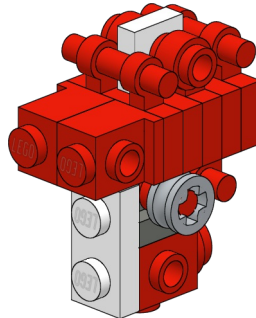
- 3
1x
2x



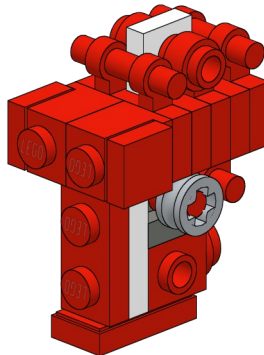
- 4
1x
2x
1x



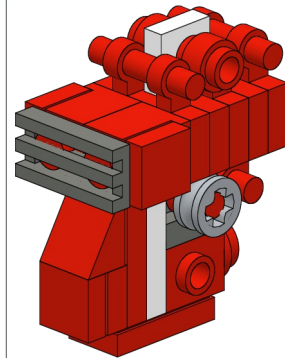
- 5
2x
1x



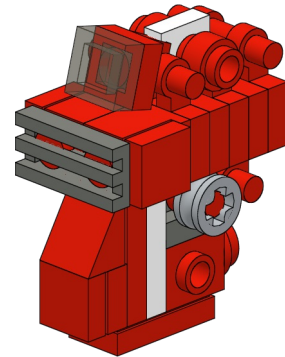
- 6
2x
1x
1x



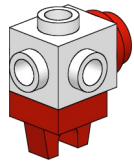
- 7
1x
1x
1x
1x



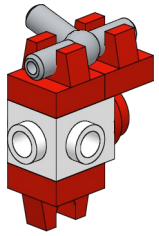
- 8
1x
1x



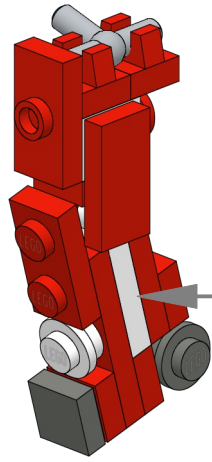
- 1
- 1x [white 2-hole Technic brick]
 - 1x [red 1-hole Technic brick]
 - 1x [red 1-hole Technic brick]



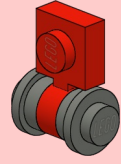
- 2
- 2x [red 1-hole Technic brick]
 - 1x [grey Technic axle]



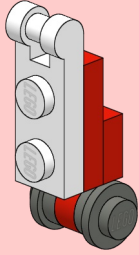
- 3
- 1x [red 1-hole Technic brick]
 - 1x [red 1-hole Technic brick]
 - 1x [red 1-hole Technic brick]
 - 1x [grey Technic axle]
 - 1x [grey Technic axle]
 - 1x [grey Technic axle]



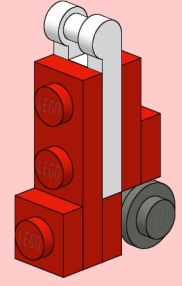
- 1
- 1x [red 1-hole Technic brick]
 - 2x [grey Technic axle]



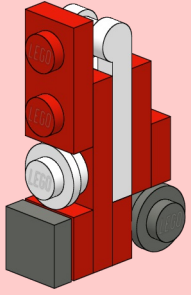
- 2
- 1x [red 1-hole Technic brick]
 - 1x [grey Technic axle]

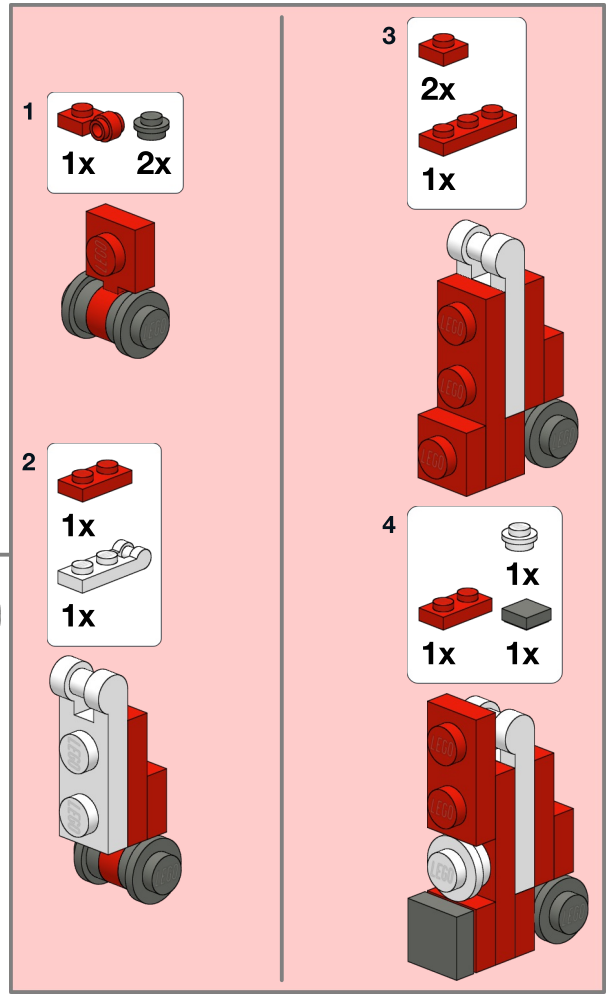
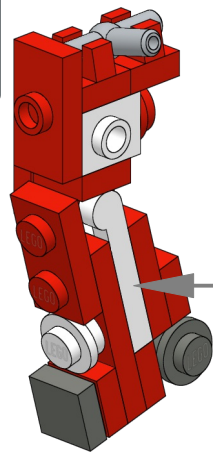
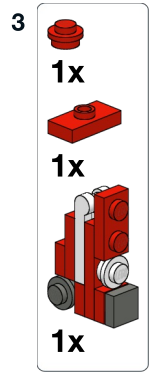
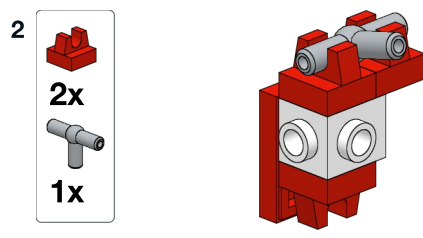
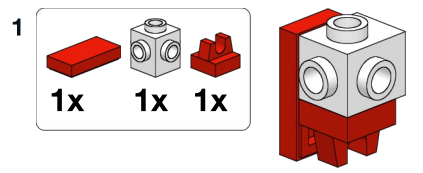


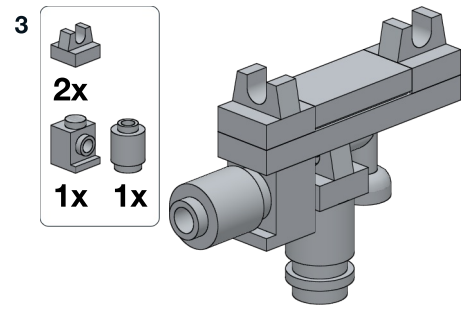
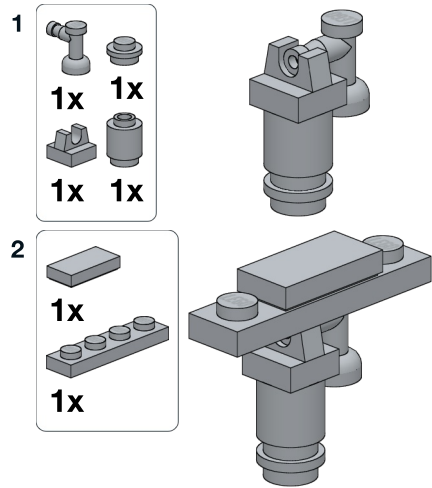
- 3
- 2x [red 1-hole Technic brick]
 - 1x [red 1-hole Technic brick]

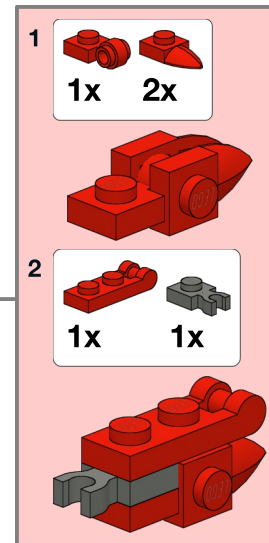
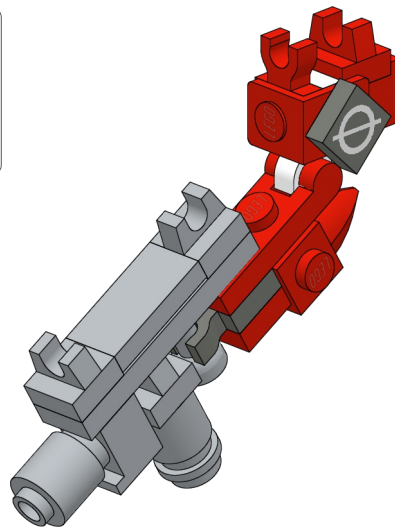
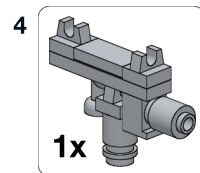
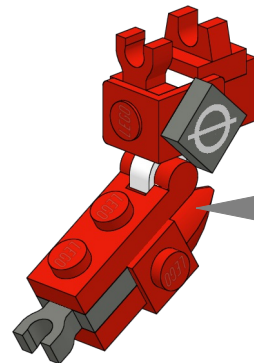
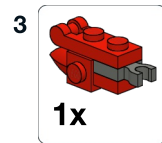
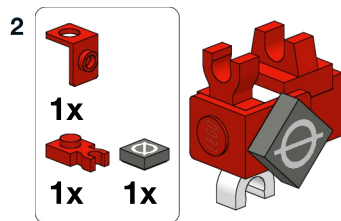
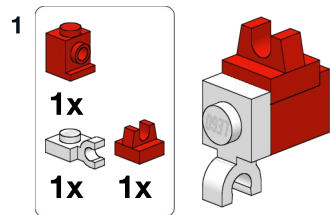


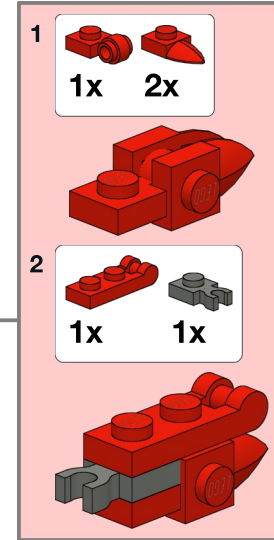
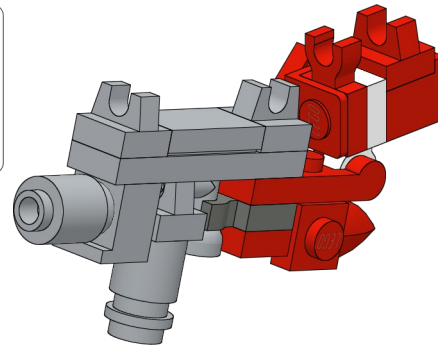
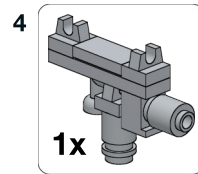
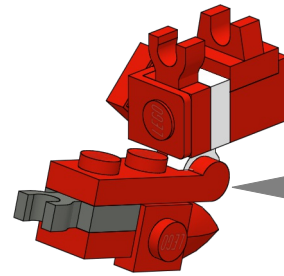
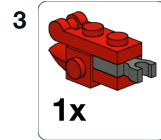
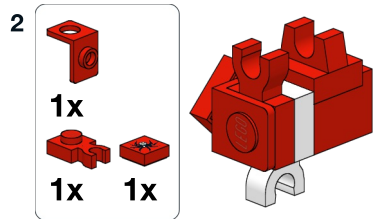
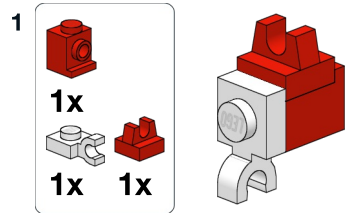
- 4
- 1x [grey Technic axle]
 - 1x [red 1-hole Technic brick]
 - 1x [grey Technic axle]



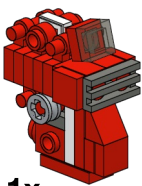




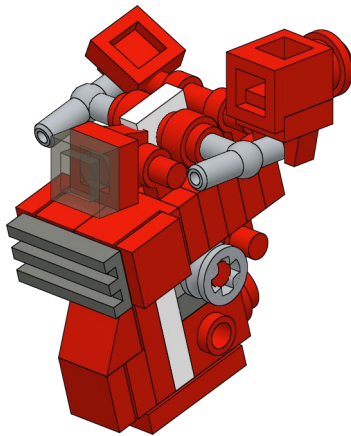






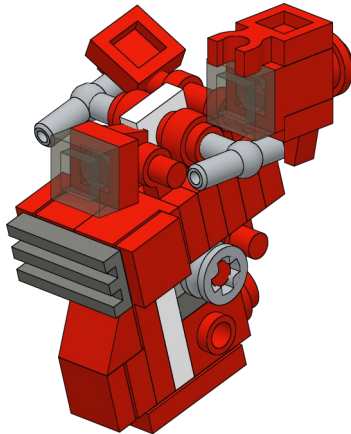


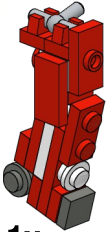
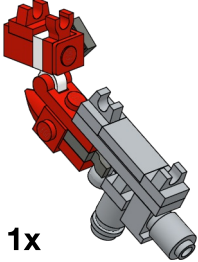
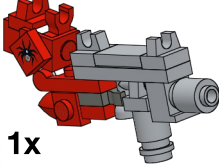
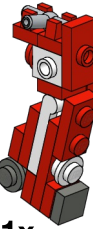


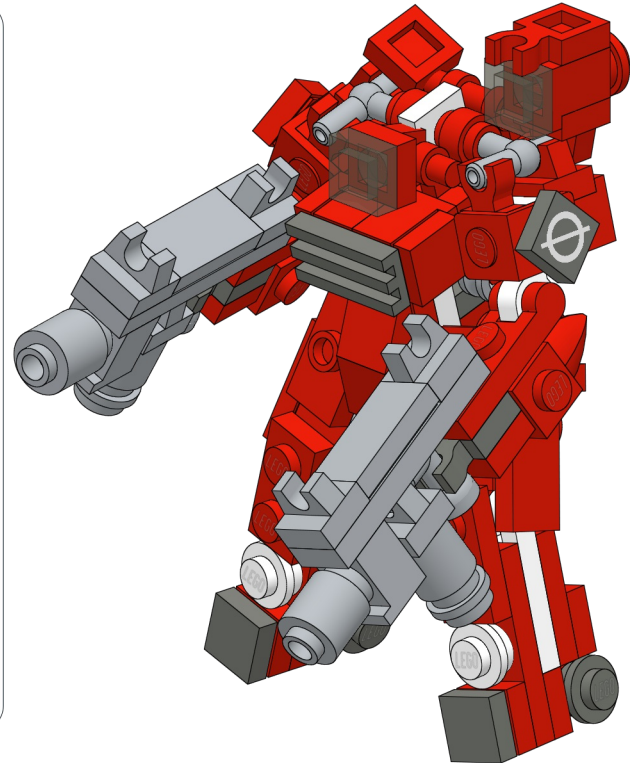
- 1
-  1x
 -  2x
 -  1x
 -  1x
 -  2x

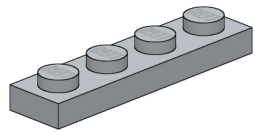


- 2
-  1x
 -  1x

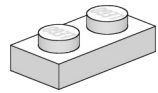


- 3
-  1x
 -  1x
 -  1x
 -  1x

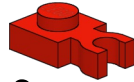




2x



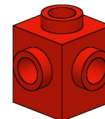
1x



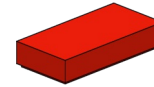
3x



2x



1x



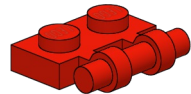
3x



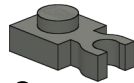
1x



1x



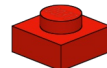
4x



2x



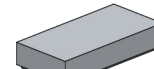
4x



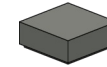
5x



5x



2x



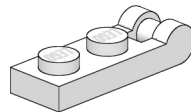
2x



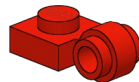
2x



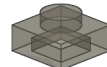
2x



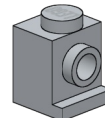
2x



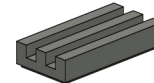
6x



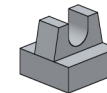
2x



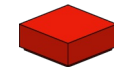
2x



1x



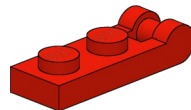
6x



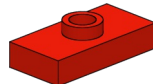
3x



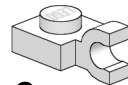
2x



2x



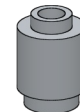
2x



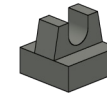
2x



2x



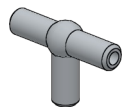
4x



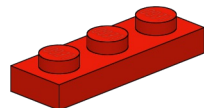
1x



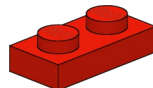
1x



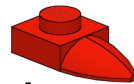
4x



2x



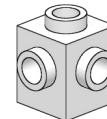
5x



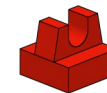
4x



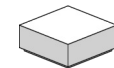
4x



2x



11x



1x