

	Motivation												
	Intimacies												
Essence					Mental								
Motes	Essence x10	Physical	Social										
	Dodge DV	(Phys + Ess) / 2	Dodge MDV	(Soc + Ess) / 2	Parry MDV	(Social) / 2							
	Weapon	Accuracy	Damage	Defense	Rate	Range	Tags						
		+ Phys	+ Ess	Type	+ Phys								
		+ Phys	+ Ess	Type	+ Phys								
		+ Phys	+ Ess	Type	+ Phys								
Willpower	5	Soak	Bashing	Lethal	Agg.	Health Levels							
Pool			+ Ess	+ Ess	+ Ess	-0	<input type="checkbox"/>						
		Armor		+ Ess	+ Ess	-1	<input type="checkbox"/>						
		Pierced		+ Ess	+ Ess	-2	<input type="checkbox"/>						
			Hardness	Bashing	Lethal/Agg.	-4	<input type="checkbox"/>						
			Armor			-X	<input type="checkbox"/>						
Charms					Dying								

Character Sheet by Martin „Democritus“ Nerurkar for use with Aaron „Epsilon“ Peori's abbreviated NPC System