Character Sheets v2.2 for Shadowrun II by

Wordman

wordman@pobox.com

These character sheets come in a single PDF file. This file and copies of the sheets may be distributed freely to anyone and to anywhere, as long as three conditions are met: 1) no profit is made by such distribution. 2) the files and/or sheets are unaltered. In the case of xeroxes of these sheets, this cover page must be included. 3) These sheets, in any form, may not be included in any other publication, electronic or otherwise (e.g. KaGe, NERPS, etc.) without written permission from the creator.

Please mail any errors, corrections, or comments to me. The more feedback I get, the better I can make the sheets.

The first part of the file is a collection of three front sides for the sheets. The second is a collection of twelve back sheets, based on archetype. The intent is to mix one back sheet with one front sheet for a complete character sheet.

The font used here is Shadowrun, a font I designed. It should be available on the same ftp site from which you got this file.

The page breakdowns for these sheets are as follows:

Fronts

Page One — This cover page.

Page Two — A standard front sheet. Page Three — As page two, but with more space for weapons and armor and less space for contacts. Page Four — As page two, but with more space for contacts and less space for weapons.

Backs

- Page Five Mage sheet.
- Page Six Real Mage (no cyber, more spells).
- Page Seven Mage/Decker sheet.
- Page Eight Decker sheet.
- Page Nine Rigger sheet.
- Page Ten Rigger/Decker sheet.
- Page Eleven Samurai sheet.
- Page Twelve Mercenary sheet.
- Page Thirteen Gadgeteer sheet.
- Page Fourteen Physical Adept sheet.
- Page Fifteen Physical Mage sheet.
- Page Sixteen Otaku sheet

| Street Name | ATTRIBUTES | | CVIII C | |
|---------------------------------|---|--------------|-----------------------------------|---|
| | | . | SKILLS | |
| Real Name | Nat. Aug. A | | | |
| Player Name | Body | | | |
| Archetype Vitals | Quickness | | | · |
| | Strength | _ | | |
| Race Height | Charisma | _ | | · |
| Sex Weight | Intelligence | _ | | |
| Eyes Hair | Willpower | | | |
| Birthdate | Essence | | | |
| Birthplace | Body Index | | | |
| Total Karma | | - | | |
| Remaining Karma | Magic | - | | |
| Credsticks | Reaction | | | |
| Color/Bank | Init. Dice | | | |
| | | 601 | | |
| Balance ¥ Certified ¥ | | | TACTS | |
| Certified ¥ | | chetype Rela | ation Location | Affiliation LTG# |
| | 11 | | | |
| Certified ¥ Certified ¥ | 11 | | | |
| | · | | | |
| Real Estate | | | | |
| | | | | |
| Stock | | | | |
| | | | | |
| | | | | |
| Lifestyle | _ | | | |
| DOOLE | <u>مار</u> | | | |
| POOLS | | | | |
| Karma Hacking | | | | |
| Combat Magic | | | | |
| Control Task | | | | |
| | | | | |
| | | | | |
| | 71 | | | |
| ARMOR |] | | | |
| ARMOR Type Cncl Bilstc Impct |] | | | |
| | | WEA | | |
| | Туре | | | g Extreme Ammo Dmg |
| | - | | | g Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | g Extreme Ammo Dmg |
| | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Bilstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Billstc Impct | - | | | Extreme Ammo Dmg |
| Type Cncl Billstc Impct | - | Cncl Reach 9 | Short Medium Long | g Extreme Ammo Dmg g Extreme Ammo Dmg g g g g |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach S | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach 9 | Short Medium Long | |
| Type Cncl Billstc Impct | Type | Cncl Reach S | Short Medium Long | |
| Type Cncl Billstc Impct | Type Image: State S | Cncl Reach S | Short Medium Long | |
| Type Cncl Bilstc Impct | Type | Cncl Reach 9 | Short Medium Long | |

Standard front @1998 Lester L. Ward III (http://pobox.com/~wordman)

| Street Name | ATTRIBUTES | | SKILLS | |
|------------------------|--|--|------------------|------------------|
| Real Name | | | SKILLS | |
| Player Name | Nat. Aug. Alt. | | | |
| Archetype | Body | | | |
| Vitals | Quickness | | | |
| Race Height | Strength | | | |
| Sex Weight | Charisma | | | |
| Eyes Hair | Intelligence | | | |
| Birthdate | Willpower | | | |
| Birthplace | Essence | | | |
| Total Karma | Body Index | | | |
| Remaining Karma | | | | |
| Assets | | | | _ |
| Credsticks | Reaction | | | _ |
| Color/Bank | Init. Dice | | | |
| Balance ¥ | | CON | | |
| Certified¥ | , | | TACTS | |
| Certified ¥ | Name Arch | etype Relat | tion Location | Affiliation LTG# |
| Certified ¥ | | | | |
| | 11 | | | |
| | · | | | |
| Real Estate | | | | |
| | | | | |
| Stock | | | | |
| | | WEA | PONS | |
| | Туре | Cncl Reach SI | hort Medium Long | Extreme Ammo Dmg |
| Lifestyle | | | | |
| POOLS | ור | | | |
| | | | | |
| Karma Hacking | | | | |
| Combat Magic | | | | |
| Control Task | | | | |
| | | | | |
| | | | | |
| ARMOR | | | | |
| Type Cncl Bllstc Impct | | | | |
| | - | | | |
| | _ | | | |
| | _ | | | |
| | | | | |
| EDGES & FLAWS | | | | |
| | | | | |
| | _ | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| · | - | | | |
| | - | | | |
| | | | | |
| CEAD | ¬ | | | |
| GEAR | | | | |
| | | NITOD | | |
| | CONDITION MO | | | EHICLE |
| | Mental Physical | Overdamage | Туре | |
| | Light Stun +1 to target #'s L L +1 to target #'s | | Handling Ext | ras L |
| | - 1 to Initiative -1 to | , | Speed | |
| | +2 to target #'s - M M -+2 to target #'s | d | Accel | м |
| | -2 to Initiative -2 to Initiative | | Bod/Amr _/_ | |
| | - Serious Stun | | | |
| | - Senous Stun +3 to target #'s | | Signature | S |
| | | The total number of | Nav/Snsr _/ | |
| | | to your unmodified Body | Seating | |
| | Deadly Stun | score. Cross out extra space in the grid above. | Economy | |
| | Unconcious – Unconcious and dying | | Fuel | D |
| | | | | |

| Street Name | ATTDIDUTE | | | CVII I | - | |
|------------------------|---|--|-----------------|----------------|--------------|---------|
| Real Name | ATTRIBUTE | | | SKILLS | • | |
| Player Name | Nat. Au | | | | | |
| Archetype | Body | | | | | |
| Vitals | Quickness | | | | | |
| Race Height | Strength | | | | | |
| Sex Weight | Charisma | | | | | |
| Eyes Hair | Intelligence | | | | | |
| Birthdate | Willpower | | | | | |
| Birthplace | Essence | | | | | |
| Total Karma | Body Index | | | | | |
| Remaining Karma | Magic | | | | | |
| Assets | Reaction | | | | | |
| Credsticks | Init. Dice | | | | | |
| Color/Bank | | | | | | |
| Balance¥ | | | CONT | ACTS | | |
| Certified¥ | Name | Archetype | Relati | on Location | Affiliation | LTG# |
| Certified ¥ | | 21 | | | | |
| Certified ¥ | | | | | | |
| Certified¥ | | | | | | |
| Real Estate | | | | | | |
| | | | | | | |
| Stock | | | | | | |
| | | | | | | |
| Lifestyle | | | | · · | | |
| | J | | | | | |
| POOLS | 11 | | | | | |
| Karma Hacking | | | | | | |
| Combat Magic | | | | | | |
| Control Task | | | | | | |
| | | | | | | |
| | J | | | | | |
| ARMOR | 11 | | | | | |
| Type Cncl Bllstc Impct | | | | | | |
| | | | _ | | | |
| | | | | | | |
| | | | | | | |
| | · | | | | | |
| EDGES & FLAWS | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | WEAP | ONS | | |
| | T | C | | | | D |
| | Туре | Chci | Keach Sh | ort Medium Lon | g Extreme Ar | nmo Dmg |
| | | | | | | |
| | | · · | | | | |
| |] | | | | | |
| GEAR | 11 | | | | | |
| Germ | | | | | | |
| | CONDITIO | N MONITO | R | 1 | VEHICLE | |
| | Mental Physic | | | Туре | | |
| | Light Stun +1 to target #'s L | Light Wound — +1 to target #'s | - | | xtras | L |
| | -1 to Initiative | -1 to Initiative | | Speed | | |
| | Moderate Stun +2 to target #'s - M M | Moderate Wound +2 to target #'s | | Accel | | м |
| | -2 to Initiative | -2 to Initiative | | Bod/Amr / | | |
| | Serious Stun | Serious Wound | | | | |
| | +3 to target #'s S | +3 to larget #'s | | Signature | | S |
| | | The total | number of | Nav/Snsr _/ | | |
| | | to your u | nmodified Body | Seating | | |
| | Deadly Stun Unconcious D D | Deadly Wound space in | une gine above. | Economy | | |
| | Unconcious — D D Wrap physical | Unconcious and dying | | Fuel | | D |

| | | | CYBERWARE & BIONETICS | |
|------|--------|------|----------------------------------|-------|
| Туре | Rating | Cost | | Notes |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

| Name | Force | Dmg | Duration | Type | SPELLS Target | Resist | Range | Drain | Notes |
|---------|-------|---------|----------|------|------------------|--------|-------|--|-------|
| - tunic | Torce | Ding | Duration | Type | ittiget | Resist | mange | Diam | Notes |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | ······································ | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | · · · · | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | ······································ | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |

f = force+2 round down F = Force MR = Magic Rating #s = number of successes LOS = line of sight

| MAG | CAL DATA | | MAGIC ITEMS | | | | |
|---|--------------|--------------|-------------|----------|--|--|--|
| Tradition Totem Totem Bonuses Strictures | Name Type | | Rating | • | | | |
| Library Conjuring | | | | | | | |
| Enchanting | | | BOUND | SPIRITS | | | |
| - | Members | 1,000 | Force | Notes | | | |
| Initiaion | | [] | | | | | |
| Grade | | [] | | | | | |
| Centering Skill | | | | | | | |
| Geasa | | | | | | | |
| Ordeals Completed | | | ASTRAL | | | | |
| | Notes | Reaction | Initiative | Pool | | | |
| | | Combat Skill | | 5 | | | |
| | | Appearance | | | | | |

| Name | Force | Dmg | Duration | Туре | SPELLS Target | Resist | Range | Drain | Notes |
|------|-------|-----|----------|------|------------------|--------|-------|-------|-------|
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | | | | |

MAGICAL DATA

| | | MAGIC ITEMS |
|--------------------------|---------------------|-------------|
| #s = number of successes | LOS = line of sight | |

| MAG | ICAL DATA | | MAGIC ITEMS | | | | |
|---|-----------|--------------|-------------|-------------|--|--|--|
| Tradition Totem Totem Bonuses | | | Rating | Description | | | |
| Strictures | | | BOUND | | | | |
| Enchanting Sorcery Theory Initiaion Grade | | | Force | Notes | | | |
| Ordeals Completed | Notes | Combat Skill | | | | | |

| Туре | | BERW ng (| VARE & I | BIONE | TICS Notes | | MPCP Hardenir Respons I/O Memory Storage ASSIST Case arm | se nor | : Max | L |
|------|--------|---------------------------------|----------|-------|---------------|--------|--|--|-------|-----------|
| Туре | Rating | Programs Rating Size Active? | | | Options/Notes | | Hitcher j ICCM filt SatLink Vidscree Bod Evasion Masking Sensors Detectio Reality F Decker I | ter yes yes Max n Factor ilter | | D |
| | | | | | SPELLS | | | | | |
| Name | Force | Dmg | Duration | Туре | Target | Resist | Range | Drain | Note | S |
| | | | | | | | | | | |

| MAG | CAL DATA | | MAGIC ITEMS | | | |
|---|--------------|--|------------------|---------------------|--|--|
| Tradition Totem Totem Bonuses Strictures | Name Type | | Rating | Description | | |
| Initiaion Grade | Members | | BOUND S Force | SPIRITS Notes | | |
| Centering Skill Geasa Ordeals Completed | | Reaction Combat Skill Appearance | | Pool Base Damage | | |

| | CYBER | WARE | & BIONETI | CS | | CY | BERD | ECK | |
|------|--------|-------------|------------------|----------|--------------|--------------------------|------------|------------|---------------|
| Туре | Rating | Cost | | Notes | | | Current | t Max | |
| | | | | | | MPCP Hardening | | | |
| | | | | | | Response | | | |
| | | | | | | I/O | | | - m 🗖 |
| | | | | | | Memory | | | - 🗌 |
| | | | | | | Storage ASSIST | | | |
| | | | | | | Case armor | | | - S |
| | | | | | | Hitcher jacks | • | | |
| | | | | | | ICCM filter | yes | no | |
| | | | | | | SatLink | yes | no | D |
| | | | | | | Vidscreen | yes Max | no -50% | + 50 % |
| | | | | | | Bod | IVICEA | -3070 | +3070 |
| | | | | | | Evasion | | | |
| | | | | | | Masking | | | |
| | | | | | | Sensors Detection Fac | | | |
| | | | | | | Reality Filter | | | |
| | | | | | | | | | |
| | | | | | | | | | |
| | | | | | | Decker Icon | | | |
| | | | | | | | | | |
| GEAR | | | | | Programs | L | | | |
| GLAR | | | Туре | Rating S | Size Active? | Options | /Notes | | |

| GEAR | | | | Programs | |
|------|------|--------|------|---------------------|----------------------|
| | Туре | Dating | Sizo | Programs Active? | Options/Notes |
| | Туре | naung | JIZC | Active: | Options/Notes |
| | | | | | |
| | | | | | |
| | | | | · | |
| | | | | | |
| | | | | | |
| | | | | · | |
| | | | | | |
| | | | | | |
| | | | | · | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | · | |
| | | | | | |
| | | | - | | |
| | | | | · | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |

| | | | _ - | | | · |
|------|------|------|-------|------|----------|-------|
| | | | | | FRAMES | : |
| Name | Size | Core | DINAB | BEMS | Programs | Notes |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | · | |
| | | | | | | |
| | | | | | | |

| Type Rating Cost | CYBERWARE & BIONETICS Notes | |
|---|--|--|
| | | |
| | | |
| | | |
| CRANIAL REMOTE DECK Rating Hitcher jacks Flux Rating Range Encryption Decryption ECCM Storage Mp Extras Decryption Decryption | REMOTE CONTROL DECK Rating Hitcher jacks Flux Rating Range Encryption Decryption ECCM Storage Extras | DRONE Type L Handling Sig Handling Sig Handling Sig Handling Sig Handling Sig Handling Sig Handling |
| VEHICLE Type Handling Extras L | VEHICLE Type Handling Extras L | Econ Fuel 5 |
| Speed | Speed | DRONE Type L Handling Sig Speed Accel M Body Armor Pilot Sensors S Econ Fuel L |
| VEHICLE Type | VEHICLE | D |
| Handling Extras L Handling M M Speed M M Accel M M Bod/Amr /_ S Signature S S Nav/Snsr /_ S Economy D D | Hype Handling Speed Accel Bod/Amr Signature Nav/Snsr Seating Economy Fuel | DRONE Type L Handling Sig Speed Accel Body Armor Pilot Sensors Econ Fuel D D |
| VEHICLE Type | VEHICLE Type | DRONE |
| Handling Extras L Speed | Handling Extras L Speed Accel M Bod/Amr Signature Signature Seating | Type L Handling Sig Speed Accel Body Armor Pilot Sensors Econ Fuel D |

Rigger back ©1998 Lester L. Ward III (http://pobox.com/~wordman)

| Type Rating | RWARE & BIONETICS Cost Notes | CYBERDECK Current Max MPCP |
|--|---|---|
| | | Decker Icon |
| | | |
| Name Size Core | FRAMES DINAB BEMS Programs | Notes |
| | | |
| DRONE | CRANIAL REMOTE DECK | REMOTE CONTROL DECK |
| | Rating Hitcher jacks | Rating Hitcher jacks |
| Handling Sig M | Flux Rating Range Encryption Decryption | Flux Rating Range Encryption Decryption |
| Speed Accel M Body Armor | ECCM Storage Mp | ECCM StorageMp |
| Dilat Camaana | Extras | Extras |
| Econ Fuel Sensors | | |
| | VEHICLE | VEHICLE |
| | VEHICLE | VEHICLE |
| D | Handling Extras | Handling Extras |
| DRONE | Speed | Speed |
| | Accel M | Accel M |
| Handling Sig | Bod/Amr/ | Bod/Amr/ |
| Speed Accel M | Signature s | Signature s |
| Body Armor | Nav/Snsr _/ Seating | Nav/Snsr _/ |
| Pilot Sensors S | Economy | Seating Economy |
| Econ Fuel | Fuel D | Fuel D |
| | | |
| D | VEHICLE | VEHICLE |
| | Type | Type |
| DRONE L Type | Handling Extras L | Handling Extras L |
| Handling Sig M | Accel M | Accel M |
| Speed Accel | Bod/Amr / | Bod/Amr / |
| Body Armor s | Signature S | Signature S |
| Pilot Sensors | Nav/Snsr _/ | Nav/Snsr/ |
| Econ Fuel | Seating | Seating |
| D | Economy D | Economy D |
| | | |

Rgger/decker back ©1998 Lester L. Ward III (http://pobox.com/~wordman)

| | | | CYBERWARE & BIONETICS |
|----------|--------|------|-----------------------|
| Туре | Rating | Cost | Notes |
| | 3 | | |
| | | | |
| | · | | |
| | | | |
| | · | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | · | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | · | | |
| | | | |
| | · | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | · | | |
| | | | |
| | | | · |
| <u> </u> | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | · | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

| | | | CYBERWARE & BIONETICS | |
|------|--------|------|----------------------------------|-------|
| Туре | Rating | Cost | | Notes |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

| GEAR | AMMUNITION | | | EXPLOSIVES | | |
|------|------------|------|--------|-----------------------|---------|--------|
| | Туре | Form | Rounds | #/kg | Туре | Rating |
| | | | | | | |
| | | | | | | |
| | | | | | | · · |
| | | | | | | |
| | | | | | | |
| | | | | | VEHICLE | |
| | | | | Туре | VEHICLE | |
| | | | | Handling | Extras | |
| | | | | Speed | | |
| | | | | Accel _ | | M |
| | | | | Bod/Amr | | |
| | | | | Signature Nav/Snsr | | s |
| | | | | Seating | | |
| | | | | Economy | | |
| | | | | Fuel _ | | D |

cenary back ©1998 Lester L. Ward III (http://pobox.com/~word

| | | CVREDW | ARE & BIONETICS | | | |
|------|-----------|--|------------------|---------------------|-----------|----------|
| Туре | Rating Co | ost CIDER W | ARE & DIVINEIICS | Notes | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | GF | AR |] | F | XPLOSIVES | |
| | JL | | | #/kg | Туре | Rating |
| | · | · | | | -71 | 3 |
| | | | | | | |
| | | | | · | | [|
| | | | | · | | <u> </u> |
| | | | | | VEHICLE | |
| | | | | Туре | VLINCLL | |
| | | | | Handling | Extras | L |
| | | | | Speed | | - |
| | | ······································ | | Accel | - | Μ |
| | | · | | Bod/Amr _/ | | |
| | | | | Signature | | s |
| | | | | Nav/Snsr _/ | - | |
| | | | | Seating Economy | - | |
| | | · · · · · · · · · · · · · · · · · · · | | Fuel | - | D |
| | | | | | - | |
| | | | | | VEHICLE | |
| | | | | Туре | | |
| | | · · · · · · · · · · · · · · · · · · · | | Handling | | L |
| | | | | Speed | - | м |
| | | | | Accel Bod/Amr _/ | - | |
| | | , | | Signature | - | |
| | | | | Nav/Snsr _/ | | S |
| | | | | Seating | | |
| | | | | Economy | | |
| | | | | Fuel | _ | D |
| | | | | | | |
| | · | | | Turne | VEHICLE | |
| | | | | Type Handling | Extras | |
| | | | | Speed | LAUGS | L |
| | | | | Accel | | м |
| | | | | Bod/Amr / | | |
| | | | | Signature | _ | S |
| | | | | Nav/Snsr _/ | - | |
| | | | | Seating | - | |
| | | | | Economy | - | D |
| | | | | Fuel | | |

Gadgeteer back ©1998 Lester L. Ward III (http://pobox.com/~wordman)

| | | | CYBERWARE & BIONETICS |
|------|--------|------|-----------------------|
| Туре | Rating | Cost | Notes |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

| | | | ABILITIES |
|---------|-------|------|-----------|
| Ability | Level | Cost | Notes |
| Admity | Level | COSt | Notes |
| | | | · |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | · | |
| | | | |
| | | · | |
| | | | |
| | | | |
| | | · | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | · | |
| | | | |
| | | | • |
| 1 | | | |

| MAG | ICAL DATA | | MAGIC ITI | EMS |
|---|--------------|--------------|-----------|---------------------|
| Tradition Totem Totem Bonuses Strictures | Name Type | | Rating | Description |
| Library Conjuring Enchanting Sorcery | | Combat Skill | ASTRAL D | Pool Base Damage |
| | | | NOTES | • |
| Ordeals Completed | Notes | | | |

| | CYBERWARE & BIONETICS | | | | | |
|---------|-----------------------|------|---------|-----------|--|--|
| Туре | Rating | Cost | | Notes | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | ABILITIES | | |
| Ability | | Lev | el Cost | Notes | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | · | · | | | |
| | | | | | | |

| | | | | | SPELLS | | | | | |
|------|-------|-----|----------|------|--------|--------|-------|-------|-------|--|
| Name | Force | Dmg | Duration | Туре | Target | Resist | Range | Drain | Notes | |
| | | | | | | | | | | |
| | | · | | | | | | | | |
| | | | | | | | | | | |
| | | | | | | | | | | |
| | | | | | | | | | | |
| | | | | | | | | | | |
| | | | | | | | | | | |
| | | | | | | | | | | |

 \overline{f} = force+2 round down \overline{F} = Force \overline{MR} = Magic Rating #s = number of successes LOS = line of sight

| MAG | | MAGIC ITEMS | | | | | |
|----------------------|---------|----------------------------|---------|--------|--|--|--|
| | | | Rating | - | | | |
| Library Conjuring | | | | | | | |
| Enchanting | | | BOUND S | PIRITS | | | |
| Sorcery | Members | | Force | | | | |
| Initiaion | | | | | | | |
| Grade | | | | | | | |
| Geasa | | | | | | | |
| Ordeals Completed | | | ASTRAL | | | | |
| | Notes | | | Pool | | | |
| | | Combat Skill Appearance | | - | | | |

| T | | | & BIO | | | | | | | | DECK | , |
|------------------|-------------|------|-------|-----|----------|--------|------------------|-----|-----------------------|--------|--------------|---------------|
| Туре | Rating | Cost | | | Notes | | | | мрср | Curren | t Max | |
| | | | | | | | | | Hardening | | | |
| | | | | | | | | | Response | | | L |
| | | | | | | | | | I/O | | | - M |
| | | | | | | | | | Memory | | | - |
| | | | | | | | | | Storage | | | - [|
| | | | | | | | | | ASSIST Case armor | | | - S |
| | | | | | | | | | Hitcher jacks | | | |
| | | | | | | | | | ICCM filter | yes | no | |
| | | | | | | | | | SatLink | yes | no | D |
| | | | | | | | | [| Vidscreen | yes | no | |
| | | | | | | | | [| | Max | ~50 % | + 50 % |
| | | | | | | | | | Bod | | | |
| | | | | | | | | | Evasion Masking | | | |
| | | | | | | | | | Sensors | | | · |
| | | | | | | | | | Detection Fa | ctor | | |
| | | | | | | | | | Reality Filter | | | |
| | | | | | | | | — | | | | |
| | | | | | | | | | Decker Icon | | | |
| | | | | | | | | | | | | |
| | | | | | | | | | | | | |
| CHANNI | ELS | | Turne | | D atim m | CON | APLEX Active? | FOR | MS | Netes | | |
| cess | | | Туре | : | Kating | Size | Active: | | Options | /Notes | | |
| ntrol | | | | | | | | | | | | |
| law | | 11 | | | | | | | | | | |
| | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| lex es we | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es | | | | | | | | | | | | |
| es we GEAR | | | | SPR | | | | | | | Notes | |
| es we GEAR | Size Core D | | | SPR | | Progra | | | | | Notes | |
| es we GEAR | | | EMS | SPR | | | | | | | Notes | |
| es we GEAR | | | EMS | SPR | | | | | | | Notes | |
| es we GEAR | | | | SPR | | | | | | | Notes | |
| es ve GEAR | | | | SPR | | Progra | | | | | Notes | |
| es ve GEAR | | | EMS | SPR | | Progra | | | | | Notes | |